

SARAH "JACK" ANDERSON



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Education

Savannah College of Art and Design

Bachelors in Fine Arts in Animation

(Fall 2013- Spring 2017) GPA: 3.93

Courses of Study Involved: Art History, Life Drawing, Storyboarding, Animation Pipeline, 3D Modeling.

Experience

Powerhouse Animation (March 2020 - Oct 2022)

Masters of the Universe (\$1)

Worked as a general storyboard artist. Finished rough, clean boards as well as worked on targa clean up in post production.

Skull Island (\$1)

Was a general storyboard artist on the production, delivering thumbs, roughs and cleans along with addressing revisions when needed. Also worked on targas (animation clean up) while in post production.

Software

Storyboard Pro - Clip Studio Paint-
Toon Boom Harmony
Blender - After Effects
Photoshop - After Effects

Titmouse (Oct 2022 - May 2023)

Vox Machina (\$3)

Worked as story board artist for Season 3. Delivered thumbs, roughs and cleans while addressing notes from my director/supervisors.

Worlds Beyond Number (Freelance) July 2023

Animatic for Trailer/Opening

Hired to design an anime style opening for a role playing table top game podcast. Worked with director to put together and address what the client wanted for the opening.

References Available Upon Request~