

SARAH ANDERSON

Story Artist



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Education

Savannah College of Art and Design

Bachelors of Fine Art in Animation
(Fall 2013-Spring 2017) GPA: 3.93

Courses of Study Included: Art History, Life Drawing,
Story Boarding, Short Story Writing, 3D Modeling.

Software

Photoshop - After Effects - Premiere - Illustrator
- Clip Studio Paint - Toon Boom Harmony -
Storyboard Pro - Maya

Experience

Freelance Artist (September 2013 - Present)

Kept track of when the customer needs the illustration and made sure it is what they described and that it fit to their expectations.

Shriner's Children's Hospital (March 2016-May 2016)

> SCAD CLC Class
(Character Animator, Visual Development)

Animated shots in the short of the characters Fezzy and Fern. Also designed several props and elements for the layouts and characters.

Hawn Foundation (January 2017 - March 2017)

> SCAD CLC Class
(Character Animator, Storyboard Artist,
Visual Development)

Animated shots in the short of the characters Max, Hippocampus, and the Amygdalas. Also helped design the Hippocampus along with the Amygdalas.

Accomplishments/Awards

Savannah College of Art and Design:

-Dean's List honors for Academic Achievement.
-Academic and Artistic Scholarships for Drawing and Design Portfolio.

Booker T. Washington "Young American Talent" Competition

-Won second place in 2012 in Digital Imaging.
-Won first place in 2013 in Digital Imaging.

Projects:

"Diurnal Nocturnal" (January 2016- March 2016)

Director, Nathan Mendel **Lead Character Designer, Visual Development, Rough Animator, Clean Up Animator.**

"Dinoboy's Dungeon" (September 2015)

Director, Colin Ryan **Rough Animation**

"Remedy" (September 2017)

Dir, McKenna Morison **Rough Animation.**

"Dobranoc" (March 2016- May 2017)

Director, Lead Character Designer, Visual Development, Storyboard Artist, Rough Animator, Clean Up Animator, Composer.

References: Available upon Request.